

## ISYE 8803 HW7

### 1. Compress sensing

Suppose that  $A$  is a  $256 \times 512$  dimensional matrix. Let  $x \in \mathbb{R}^{512}$  be an  $s$ -sparse vector, and  $y = Ax$  the observed system output. This problem is concerned with  $\ell_1$  minimization in recovering  $x$ , i.e.

$$\min_x \|x\|_1 \quad \text{s.t.} \quad Ax = y \quad (1)$$

Let  $s$  range between 1 and 128. For each choice of  $s$ , run 20 independent numerical experiments: in each experiment, generate  $A$  such that its elements are i.i.d standard Gaussian random variables, generate  $x$  as a random  $s$ -sparse signal (e.g. you may generate the support of  $x$  uniformly at random, with each non-zero entry drawn from the standard Gaussian distribution), and solve (1). An experiment is claimed successful if the solution  $\hat{x}$  returned by (1) obey  $\|\hat{x} - x\|_2 \leq 10^{-4} \|x\|_2$ . Report the empirical success rates (averaged over 20 experiments) for each choice of  $s$ .

### 2. Smooth-sparse decomposition.

Yan, et al. [1] formulated the following optimization problem for smooth sparse decomposition.

$$\min_{\theta, \theta_a} \|Y - B\theta - B_a\theta_a\|_2^2 + \lambda \theta^\top \Omega \theta + \gamma \|\theta_a\|_1$$

Here  $\Omega = D^\top D$ , where  $D$  is the difference matrix.

- a) Argue that the formulation is a convex problem.
- b) Download the data file `data.mat` and plot smooth part, anomaly part and error part of the data are separated in your generated plot.

### 3. Matrix recovery

- (a) Let  $M_0$  be a random  $50 \times 50$  matrix with rank 2. Randomly select 50% of its entries and replace them with 0.
- (b) Solve the following optimization problem

$$\min_M \|M\|_*$$

$$\text{subject to} \quad M(i, j) = M_0(i, j) \quad \forall (i, j) \in \{\text{known set}\}$$

- (c) Report the relative reconstruction error defined as:

$$\frac{\|M - M_0\|_F}{\|M_0\|_F}$$

### 4. RKHS Ridge Regression: A noisy smooth image is given in “peaks.mat”. The goal is to denoise the image using RKHS.

- a) Create a 2D Gaussian kernel basis (Gram matrix) by finding the Kronecker product of two 1D Gaussian kernels with bandwidth 1.
- b) Use these Gram matrices to estimate the value of each pixels using the information of other pixels following the RKHS Ridge Regression procedure.
- c) Compute and plot the smooth image and estimate the noise standard deviation.