Personal Project : Game of Life Enhanced

Now that you have finished our code along. It is time for you to unleash your creativity to continue on this project.

Here are some of the topics that you **need** to work on:

- Landing Page for your Game of Life project. It should be a different `html` file from the `Game of life` page.
- A simple page to introduce yourself

Here are some of the topics that you **should attempt** to work on:

- Control speed of the `Game of Life`. (Checkout `framerate`, you can use `slider` to control the framerate)
- Allow users to change the rules of survival.
- Allow users to change the rules of reproduction.
- Start/Stop the Game of life
- Multiple colors of life on the same board.
- Darken colors for stable life.
- Random initial states
- Well-known patterns of Game of Life to select from (Examples: Gosper Glider Gun, Glider, Lightweight train).
- Use Keyboard to control the cursor to place the life
- Resize board on windows resize (Check out `windowsResized`)
- Switching between different styles.
- Anything else that you could think of.

Let's build your own 2-D lives!