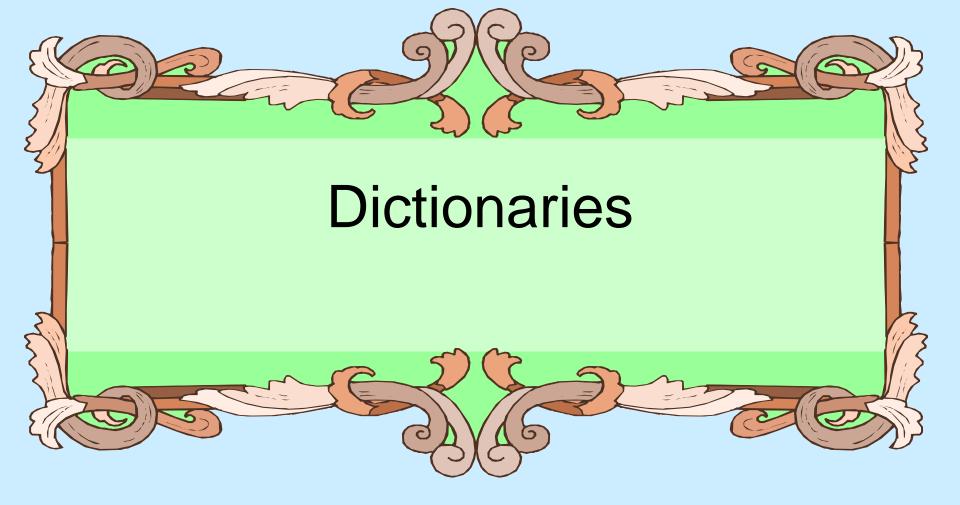
INT3075 Programming and Problem Solving for Mathematics

Dictionaries and Sets

More Data Structures

- We have seen the list data structure and what it can be used for
- We will now examine two more advanced data structures, the Set and the Dictionary
- In particular, the dictionary is an important, very useful part of python, as well as generally useful to solve many problems.



What is a dictionary?

- In data structure terms, a dictionary is better termed an associative array, associative list or a map.
- You can think if it as a list of pairs, where the first element of the pair, the *key*, is used to retrieve the second element, the *value*.
- Thus we map a key to a value

Key Value pairs

- The key acts as an index to find the associated value.
- Just like a dictionary, you look up a word by its spelling to find the associated definition
- A dictionary can be searched to locate the value associated with a key

Python Dictionary

- Use the { } marker to create a dictionary
- Use the: marker to indicate key:value pairs

```
contacts= {'bill': '353-1234',
  'rich': '269-1234', 'jane': '352-1234'}
print (contacts)
{'jane': '352-1234',
  'bill': '353-1234',
  'rich': '269-1234'}
```

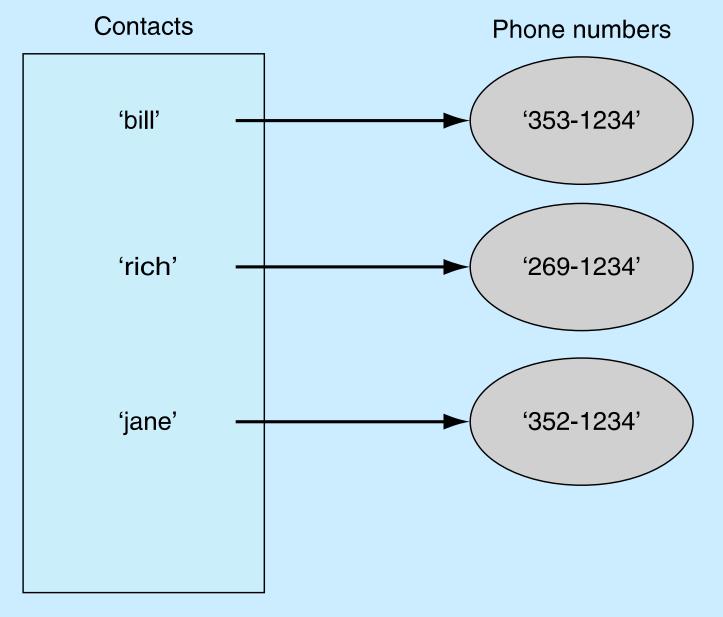


FIGURE 9.1 Phone contact list: names and phone numbers.

keys and values

- Key must be immutable
 - strings, integers, tuples are fine
 - lists are NOT
- Value can be anything

collections but not a sequence

- dictionaries are collections but they are not sequences such as lists, strings or tuples
 - there is no order to the elements of a dictionary
 - in fact, the order (for example, when printed)
 might change as elements are added or deleted.
- So how to access dictionary elements?

Access dictionary elements

Access requires [], but the *key* is the index!

```
my_dict={}
  -an empty dictionary

my_dict['bill']=25
  -added the pair 'bill':25
print(my_dict['bill'])
  -prints 25
```

Dictionaries are mutable

- Like lists, dictionaries are a mutable data structure
 - you can change the object via various operations, such as index assignment

```
my_dict = {'bill':3, 'rich':10}
print(my_dict['bill'])  # prints 3
my_dict['bill'] = 100
print(my_dict['bill'])  # prints 100
```

Dictionary keys can be any immutable object

```
demo = {2: ['a','b','c'], (2,4): 27, 'x': {1:2.5, 'a':3}}
demo
   {'x': {'a':3, 1:2.5}, 2: ['a','b','c'], (2,4): 27}
demo[2]
   ['a', 'b', 'c']
demo[(2,4)]
   27
demo ['x']
   {'a':3, 1: 2.5}
demo['x'][1]
   2.5
```

again, common operators

Like others, dictionaries respond to these

- len (my dict)
 - number of key:value pairs in the dictionary
- element in my_dict
 - boolean, is element a <u>key</u> in the dictionary
- for key in my_dict:
 - iterates through the keys of a dictionary

fewer methods

Only 9 methods in total. Here are some:

- key in my_dict
 does the key exist in the dictionary
- my_dict.clear() empty the dictionary
- my_dict.update(yourDict) for each key
 in yourDict, updates my_dict with that
 key/value pair
- my dict.copy shallow copy
- my_dict.pop(key) remove key, return value

Dictionary content methods

- my_dict.items() all the key/value pairs
- my_dict.keys() all the keys
- my_dict.values() all the values

They return what is called a *dictionary view*.

- the order of the views correspond
- are dynamically updated with changes
- are iterable

Views are iterable

```
for key in my dict:
     print(key)

    prints all the keys

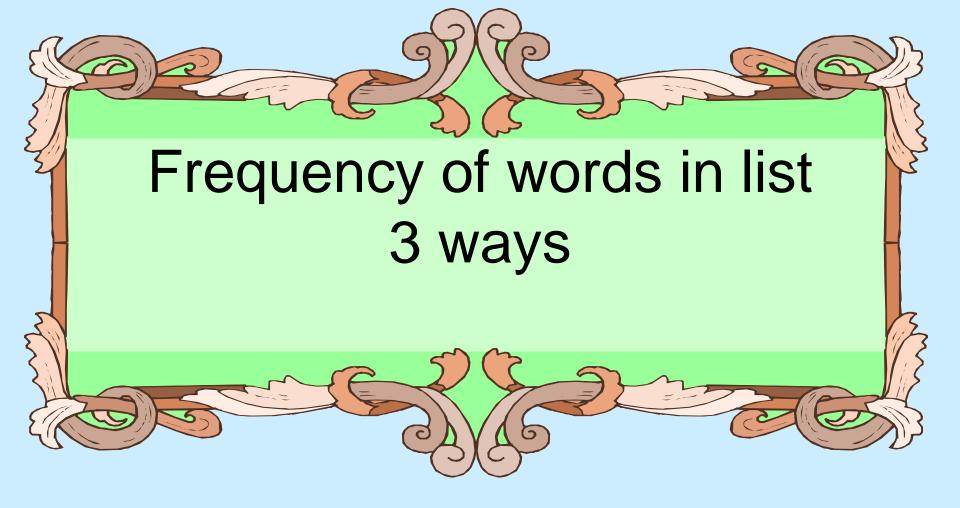
for key, value in my dict.items():
     print (key, value)

    prints all the key/value pairs

for value in my dict.values():
     print (value)

    prints all the values
```

```
my dict = {'a':2, 3:['x', 'y'], 'joe':'smith'}
>>> dict value view = my dict.values()
                                                  # a view
>>> dict value view
dict_values([2, ['x', 'y'], 'smith'])
>>> type(dict_value_view)
                                                  # view type
<class 'dict values'>
                                                  # view iteration
>>> for val in dict_value_view:
        print(val)
['x', 'y']
smith
>>> my_dict['new_key'] = 'new_value'
                                                  # view updated
>>> dict value view
dict_values([2, 'new_value', ['x', 'y'], 'smith'])
>>> dict_key_view = my_dict.keys()
dict_keys(['a', 'new_key', 3, 'joe'])
>>> dict_value_view
dict_values([2, 'new_value', ['x', 'y'], 'smith']) # same order
>>>
```



membership test

```
count_dict = {}
for word in word list:
   if word in count dict:
      count dict [word] += 1
   else:
      count dict [word] = 1
```

exceptions

```
count_dict = {}
for word in word list:
   try:
      count dict [word] += 1
   except KeyError:
      count dict [word] = 1
```

get method

get method returns the value associated with a dict key or a default value provided as second argument. Below, the default is 0

```
count_dict = {}
for word in word_list:
   count_dict[word] = count_dict.get(word,0) + 1
```



4 functions

- add_word(word, word_dict). Add word to the dictionary. No return
- process_line(line, word_dict).
 Process line and identify words. Calls add_word. No return.
- pretty_print(word_dict). Nice printing of the dictionary contents. No return
- main(). Function to start the program.

Passing mutables

- Because we are passing a mutable data structure, a dictionary, we do not have to return the dictionary when the function ends
- If all we do is update the dictionary (change the object) then the argument will be associated with the changed object.

```
def add_word(word, word_count_dict):
    '''Update the word frequency: word is the key, frequency is the value.'''
    if word in word_count_dict:
        word_count_dict[word] += 1
    else:
        word_count_dict[word] = 1
```

```
1 import string
2 def process_line(line, word_count_dict):
      '''Process the line to get lowercase words to add to the dictionary.
     line = line.strip()
     word_list = line.split()
     for word in word list:
          # ignore the '--' that is in the file
          if word != '--':
              word = word.lower()
              word = word.strip()
10
              # get commas, periods and other punctuation out as well
11
              word = word.strip(string.punctuation)
12
              add word(word, word count dict)
13
```

sorting in pretty_print

- the sort method works on lists, so if we sort we must sort a list
- for complex elements (like a tuple), the sort compares the first element of each complex element:

```
(1, 3) < (2, 1) # True (3, 0) < (1, 2, 3) # False
```

 a list comprehension (commented out) is the equivalent of the code below it

```
def pretty_print(word_count_dict):
      ""Print nicely from highest to lowest frequency.
      # create a list of tuples, (value, key)
      # value_key_list = [(val, key) for key, val in d. items()]
      value key list=[]
      for key, val in word_count_dict.items():
          value key list.append((val,key))
     # sort method sorts on list's first element, the frequency.
      # Reverse to get biggest first
      value_key_list.sort(reverse=True)
10
      \# value\_key\_list = sorted([(v,k) for k,v in value\_key\_list.items()],
  reverse=True)
      print('{:11s}{:11s}'.format('Word', 'Count'))
12
      print(' '*21)
13
      for val, key in value_key_list:
14
          print('\{:12s\} \{:<3d\}'.format(key,val))
15
```

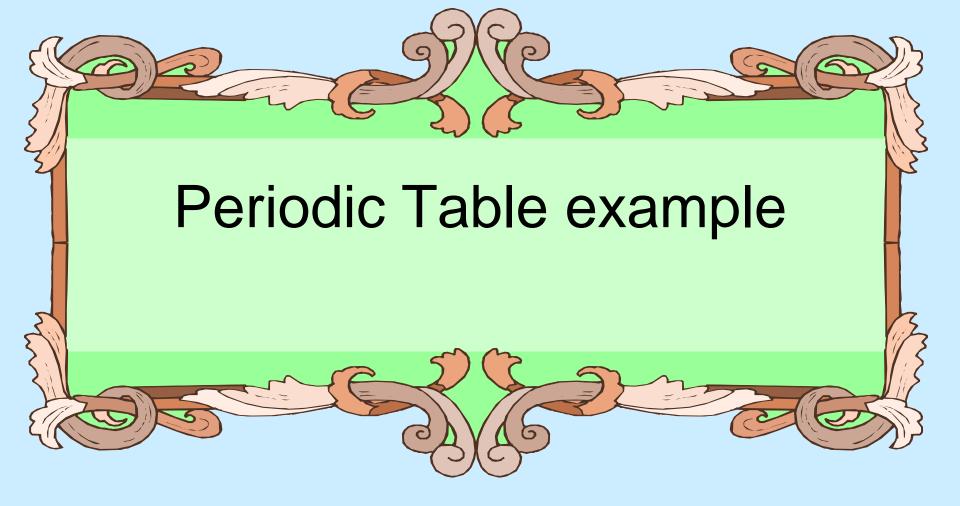
```
def main ():
    word_count_dict={}

    gba_file = open('gettysburg.txt','r')

for line in gba_file:
    process_line(line, word_count_dict)

print('Length of the dictionary:',len(word_count_dict))

pretty_print(word_count_dict)
```



comma separated values (csv)

- csv files are a text format that are used by many applications (especially spreadsheets) to exchange data as text
- row oriented representation where each line is a row, and elements of the row (columns) are separated by a comma
- despite the simplicity, there are variations and we'd like Python to help

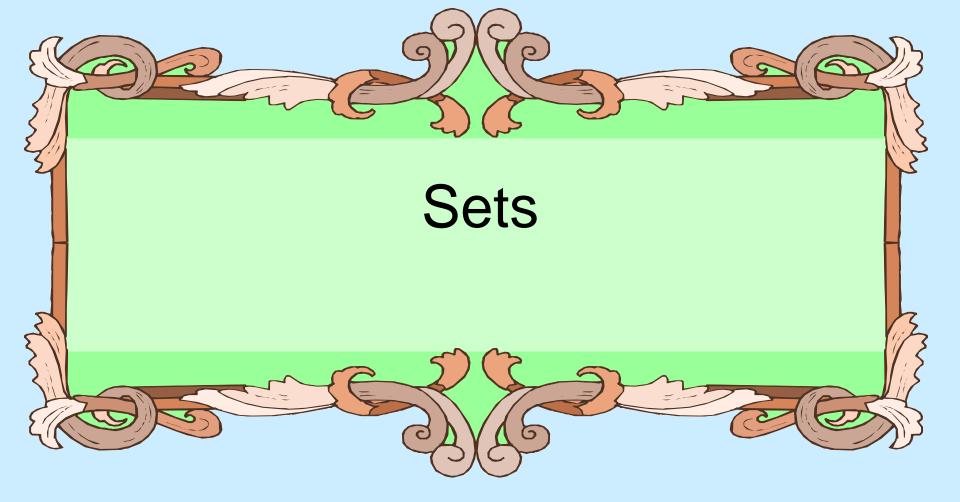
csv module

- csv.reader takes an opened file object as an argument and reads one line at a time from that file
- Each line is formatted as a list with the elements (the columns, the comma separated elements) found in the file

encodings other than UTF-8

- this example uses a csv file encoded with characters other than UTF-8 (our default)
 - in particular, the symbol ± occurs
- can solve by opening the file with the correct encoding, in this case windows-1252

example



Sets, as in Mathematical Sets

- in mathematics, a set is a collection of objects, potentially of many different types
- in a set, no two elements are identical.
 That is, a set consists of elements each of which is unique compared to the other elements
- there is no order to the elements of a set
- a set with no elements is the empty set

Creating a set

Set can be created in one of two ways:

•constructor: set(iterable) where the argument is iterable

```
my_set = set('abc')
my_set \rightarrow {'a', 'b', 'c'}
```

•shortcut: {}, braces where the elements have no colons (to distinguish them from dicts)

```
my_set = { 'a', 'b', 'c'}
```

Diverse elements

 A set can consist of a mixture of different types of elements

```
my_set = { 'a', 1, 3.14159, True }
```

 as long as the single argument can be iterated through, you can make a set of it

no duplicates

duplicates are automatically removed

example

```
# set() creates the empty set
>>> null_set = set()
>>> null_set
set()
                           # no colons means set
>>> a_set = \{1,2,3,4\}
>>> a_set
{1, 2, 3, 4}
>>> b_set = {1,1,2,2,2}
                        # duplicates are ignored
>>> b set
\{1, 2\}
>>> c_set = {'a', 1, 2.5, (5,6)} # different types is OK
>>> c set
\{(5, 6), 1, 2.5, 'a'\}
                               # set constructed from iterable
>>> a_set = set("abcd")
>>> a set
\{ 'a', 'c', 'b', 'd' \}
                               # order not maintained!
```

common operators

Most data structures respond to these:

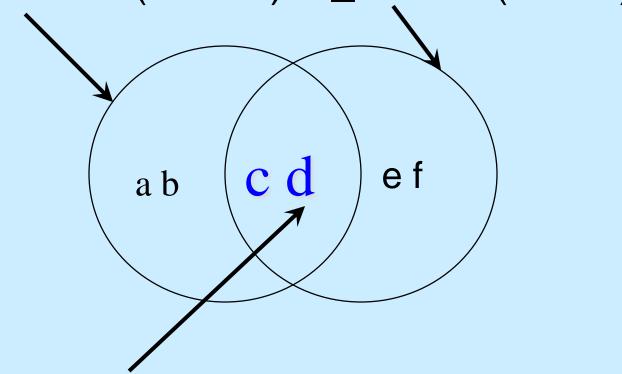
- len(my set)
 - the number of elements in a set
- element in my_set
 - boolean indicating whether element is in the set
- for element in my_set:
 - iterate through the elements in my_set

Set operators

- The set data structure provides some special operators that correspond to the operators you learned in middle school.
- These are various combinations of set contents
- These operations have both a method name and a shortcut binary operator

method: intersection, &

a_set=set("abcd") b_set=set("cdef")



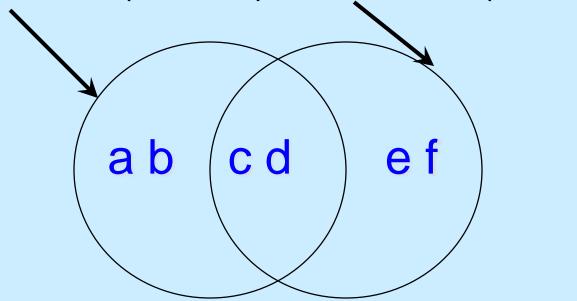
```
a_set & b_set \(\frac{\lambda}{\c', 'd'}\)
b_set.intersection(a_set) \(\frac{\lambda}{\c', 'd'}\)
```

method: difference, -

a_set=set("abcd") b_set=set("cdef") a_set - b_set → {'a', 'b'}
b set.difference(a_set) → {'e', 'f'}

method: union, |

a_set=set("abcd") b_set=set("cdef")



```
a_set | b_set \(\frac{\fightal}{a', 'b', 'c', 'd', 'e', 'f'}\)
b_set.union(a_set)\(\frac{\fightal}{a', 'b', 'c', 'd', 'e', 'f'}\)
```

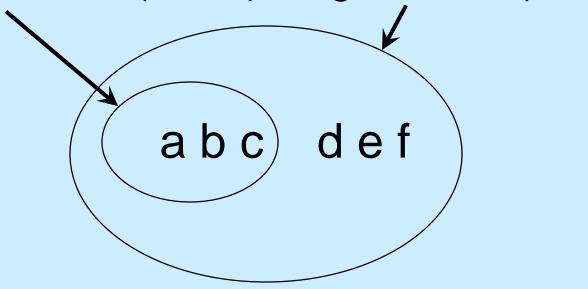
method: symmetric_difference, ^

a_set=set("abcd"); b_set=set("cdef") a set ^ b set > {'a', 'b', 'e', 'f'} b set.symmetric difference(a set) → {'a', 'b',

'e', 'f'}

method: issubset, <= method: issuperset, >=

small_set=set("abc"); big_set=set("abcdef")



small_set <= big_set \rightarrow True
big_set >= small_set \rightarrow True

Other Set Operations

- my_set.add("g")
 - adds to the set, no effect if item is in the set already
- my set.clear()
 - empties the set
- my_set.remove("g") versus
 my_set.discard("g")
 - remove throws an error if "g" isn't there. discard
 doesn't care. Both remove "g" from the set
- my_set.copy()
 - returns a shallow copy of my_set

Copy vs. assignment

```
my_set=set {'a', 'b', 'c'}
my copy=my set.copy()
my ref copy=my set
my set.remove('b')
                 my set
                               set(['a','c'])
            my_ref_copy
                              set(['a','b','c'])
                my_copy
```



4 functions

- add_word (word, word_set). Add
 word to the set (instead of dict). No return.
- process_line(line, word_set).
 Process line and identify words. Calls add_word. No return. (no change except for parameters)
- pretty_print(word_set). Nice printing of the various set operations. No return
- main(). Function to start the program.

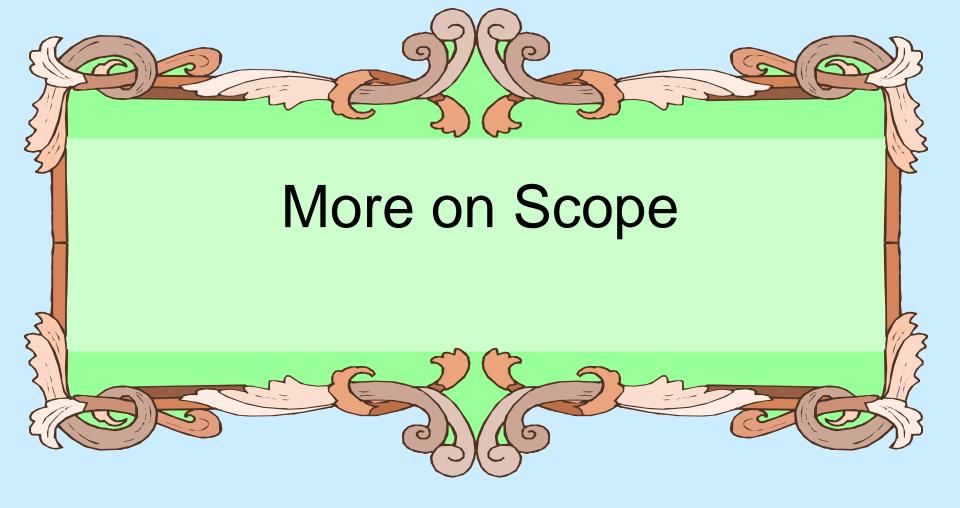
```
def add_word(word, word_set):
    '''Add the word to the set. No word smaller than length 3.'''
    if len(word) > 3:
        word_set.add(word)
```

```
1 import string
2 def process_line(line, word_set):
      '''Process the line to get lowercase words to be added to the set.'''
      line = line.strip()
     word_list = line.split()
      for word in word list:
          # ignore the '--' that is in the file
          if word != '--':
              word = word.strip()
              # get commas, periods and other punctuation out as well
10
              word = word.strip(string.punctuation)
11
              word = word.lower()
12
              add word(word, word set)
13
```

more complicated pretty print

- the pretty_print function applies the various set operators to the two resulting sets
- prints, in particular, the intersection in a nice format
- should this have been broken up into two functions??

```
1 def pretty_print(qa_set, doi_set):
      # print some stats about the two sets
      print('Count of unique words of length 4 or greater')
      print('Gettysburg Addr: {}, Decl of Ind: {}\n'.format(len(ga_set),len())
 doi set)))
      print('{:15s} {:15s}'.format('Operation', 'Count'))
     print('-'*35)
     print('{:15s} {:15d}'.format('Union', len(ga_set.union(doi_set))))
      print('{:15s} {:15d}'.format('Intersection', len(ga_set.intersection())
 doi_set))))
      print('{:15s} {:15d}'.format('Sym Diff', len(ga_set.symmetric_difference())
 doi set))))
      print('{:15s} {:15d}'.format('GA-DoI', len(ga_set.difference(doi_set))))
10
      print('{:15s} {:15d}'.format('DoI-GA', len(doi_set.difference(ga_set))))
11
12
      # list the intersection words, 5 to a line, alphabetical order
13
      intersection_set = ga_set.intersection(doi_set)
14
      word list = list(intersection set)
15
      word list.sort()
16
      print('\n Common words to both')
17
      print('-'*20)
18
      count = 0
19
      for w in word list:
20
          if count % 5 == 0:
21
              print()
22
          print('{:13s}'.format(w), end=' ')
23
         count += 1
24
                                                                            55
```



OK, what is a namespace

- We've had this discussion, but lets' review
- A namespace is an association of a name and a value
- It looks like a dictionary, and for the most part it is (at least for modules and classes)

Scope

- What namespace you might be using is part of identifying the scope of the variables and function you are using
- by "scope", we mean the context, the part of the code, where we can make a reference to a variable or function

Multiple scopes

- Often, there can be multiple scopes that are candidates for determining a reference.
- Knowing which one is the right one (or more importantly, knowing the order of scope) is important

Two kinds

- Unqualified namespaces. This is what we have pretty much seen so far. Functions, assignments etc.
- Qualified namespaces. This is modules and classes

Unqualified

- this is the standard assignment and def we have seen so far
- Determining the scope of a reference identifies what its true 'value' is

unqualified follow the LEGB rule

- local, inside the function in which it was defined
- if not there, *enclosing/encomposing*. Is it defined in an enclosing function
- if not there, is it defined in the global namespace
- finally, check the built-in, defined as part of the special builtin scope
- else ERROR



locals() function

Returns a dictionary of the current (presently in play) local namespace. Useful for looking at what is defined where.

function local values

- if a reference is assigned in a function, then that reference is only available within that function
- if a reference with the same name is provided outside the function, the reference is reassigned

```
global_X = 27

def my_function(param1=123, param2='hi mom'):
    local_X = 654.321
    print('\n=== local namespace ===')
    for key,val in locals().items():
        print('key:{}, object:{}'.format(key, str(val)))
    print('local_X:',local_X)
    print('global_X:',global_X)

my_function()
```

```
=== local namespace ===
key:local_X, object:654.321
key:param1, object:123
key:param2, object:hi mom
local_X: 654.321
global_X: 27
```

global is still found because of the sequence of namespace search



globals() function

Like the locals() function, the globals() function will return as a dictionary the values in the global namespace

```
import math
qlobal_X = 27
def my_function(param1=123, param2='hi mom'):
    local X = 654.321
    print('\n=== local namespace ===')
    for key,val in locals().items():
        print('key: {}, object: {}'.format(key, str(val)))
    print('local_X:',local_X)
    print('qlobal_X:',qlobal X)
my_function()
key, val = 0,0 # add to the global namespace. Used below
print('\n--- global namespace ---')
for key, val in globals().items():
    print('key: {:15s} object: {}'.format(key, str(val)))
print('\n-----')
#print 'Local_X: ', local_X
print('Global_X:', global_X)
print('Math.pi:', math.pi)
print('Pi:',pi)
```

```
=== local namespace ===
key: local_X, object: 654.321
kev: param1, object: 123
key: param2, object: hi mom
local X: 654.321
qlobal_X: 27
--- global namespace ---
key: my_function object: <function my_function at 0xe15a30>
key: __builtins__ object: <module '__builtin__' (built-in) >
key: package object: None
key: global_X object: 27
key: __name__ object: __main
key: __doc__ object: None
key: math object: <module 'math' from '/Library/Frameworks/Python.
framework/Versions/3.2/lib/python3.2/lib-dynload/math.so'>
Global X: 27
Math.pi: 3.14159265359
Pi:
Traceback (most recent call last):
 File "/Volumes/Admin/Book/chapterDictionaries/localsAndGlobals.py", line 22, in
<module>
   print('Pi:',pi)
NameError: name 'pi' is not defined
```

Global Assignment Rule

A quirk of Python.

If an assignment occurs *anywhere* in the suite of a function, Python adds that variable to the local namespace

 means that, even if the variable is assigned later in the suite, the variable is still local



```
my var = 27
 def my_function(param1=123, param2='Python'):
      for key, val in locals().items():
          print('key {}: {}'.format(key, str(val)))
      my_var = my_var + 1 # causes an error!
 my function(123456, 765432.0)
key param2: 765432.0
key param1: 123456
Traceback (most recent call last):
 File "localAssignment1.py", line 9, in <module>
   my_function(123456, 765432.0)
 File "localAssignment1.py", line 7, in my_function
   my var = my var + 1 # causes an error!
```

my_var is local (is in the local namespace) because it is assigned in the suite

UnboundLocalError: local variable 'my_var' referenced before assignment

the global statement

You can tell Python that you want the object associated with the global, not local namespace, using the global statement

- avoids the local assignment rule
- should be used carefully as it is an override of normal behavior



```
my var = 27
def my_function(param1=123, param2='Python'):
    for key,val in locals().items():
        print('key {}: {}'.format(key, str(val)))
    my_var = my_var + 1 # causes an error!
def better_function(param1=123, param2='Python'):
    qlobal my var
    for key,val in locals().items():
        print('key {}: {}'.format(key, str(val)))
    my_var = my_var + 1
    print('my_var:',my_var)
# my_function(123456, 765432.0)
better function()
```

key param2: Python

key param1: 123

my_var: 28

my var is not in the local namespace

Builtin

- This is just the standard library of Python.
- To see what is there, look at

```
import __builtin__
dir(__builtin__)
```

Enclosed

Functions which define other functions in a function suite are *enclosed*, defined only in the enclosing function

- the inner/enclosed function is then part of the local namespace of the outer/enclosing function
- remember, a function is an object too!



```
qlobal_var = 27
def outer_function(param_outer = 123):
    outer var = global var + param outer
    def inner_function(param_inner = 0):
        # get inner, enclosed and global
        inner_var = param_inner + outer_var + global_var
        # print inner namespace
        print('\n--- inner local namespace ---')
        for key,val in locals().items():
            print('{}:{}'.format(key, str(val)))
        return inner var
    result = inner function(outer var)
    # print outer namespace
    print('\n--- outer local namespace ---')
    for key,val in locals().items():
        print('{}:{}'.format(key, str(val)))
    return result
result = outer function(7)
print('\n--- result ---')
print('Result:', result)
```

```
--- inner local namespace ---
outer_var:34
inner_var:95
param_Inner:34
--- outer local namespace ---
outer_var:34
param_Outer:7
result:95
inner_function:<function inner_function at 0xe2ba30>
--- result ---
Result: 95
```

Building dictionaries faster

zip creates pairs from two parallel lists

```
- zip("abc", [1,2,3]) yields
[('a',1),('b',2),('c',3)]
```

 That's good for building dictionaries. We call the dict function which takes a list of pairs to make a dictionary

```
-dict(zip("abc",[1,2,3])) yields
-{'a': 1, 'c': 3, 'b': 2}
```

dict and set comprehensions

Like list comprehensions, you can write shortcuts that generate either a dictionary or a set, with the same control you had with list comprehensions

- both are enclosed with { } (remember, list comprehensions were in [])
- difference is if the collected item is a : separated pair or not

dict comprehension

```
>>> a_dict = {k:v for k,v in enumerate('abcdefg')}
>>> a_dict
{0: 'a', 1: 'b', 2: 'c', 3: 'd', 4: 'e', 5: 'f', 6: 'g'}
>>> b_dict = {v:k for k,v in a_dict.items()} # reverse key-value pairs
>>> b_dict
{'a': 0, 'c': 2, 'b': 1, 'e': 4, 'd': 3, 'g': 6, 'f': 5}
>>> sorted(b_dict) # only sorts keys
['a', 'b', 'c', 'd', 'e', 'f', 'g']
>>> b_list = [(v,k) for v,k in b_dict.items()] # create list
>>> sorted(b_list) # then sort
[('a', 0), ('b', 1), ('c', 2), ('d', 3), ('e', 4), ('f', 5), ('g', 6)]
```

set comprehension

```
>>> a_set = {ch for ch in 'to be or not to be'}
>>> a_set
{' ', 'b', 'e', 'o', 'n', 'r', 't'} # set of unique characters
>>> sorted(a_set)
[' ', 'b', 'e', 'n', 'o', 'r', 't']
```