the name of who mined the block 1 to 10 messages a nonce (string [really bytes...]) • A known hash (this can be re-calculated every time) with a minimum difficulty. Difficulty is currently set to 9. A height (again, can be calculated) Some constraints: 1. Messages have a maximum length of 20 characters (keeps us under MTU) 2. Blocks have a maximum of 10 messages in them. 3. A nonce is a string (really, bytes) and must be less than 40 characters Consensus is proof-of-work, where mining finds a nonce that has certain number of 0s after it - this is the "difficulty", which is usually expressed in a number. The miners must find a nonce that creates a full block hash with difficulty number of 0s. True blockchains use binary 0s (ie. 0b0010 has 2 leading 0s in binary), while we will use ascii 0s. Joining the network is done with gossiping. A well-known host is available at silicon.cs.umanitoba.ca:8999. This host will forward the GOSSIP message to all known peers. Gossiping will be used as a 'keepalive' ping - re-GOSSIP every 30s to ensure you are not assumed offline. If you have not been heard from in a minute, you will be dropped. The message will be repeated to 3 peers that your peer is tracking, who will then also gossip. All peers hosted by us also have a web server to show the current status on port 8998, example: http://silicon.cs.umanitoba.ca:8998/. After gossiping, you should see your name on the peer list. Upon receiving a GOSSIP message, you should reply using GOSSIP-REPLY to the originating sender - to the host and port in the message. You will need to keep a list of your peers to send updates to them. Upon joining - do a consensus to find the longest chain. Request STATS from everyone. Choose the most-agreedupon chain (same height/hash combination). Load it by sending GET_BLOCK requests distributed all the peers that agree on that chain. Remember: some requests will get lost! You will likely need to resend some requests. Once you have the chain, you must verify it. There are cryptographic properties that must be respected by blockchains. This course is *not* a cryptography course! Use <u>hashlib</u> to do the cryptographic one-way hash. The hash must respect the following order 1. The hash from the previous block (unless this is the genesis block, in which case this is skipped) 2. The name of the miner in minedBy 3. The messages in the order provided 4. The time the block was mined 5. The nonce This will create the hash for this block. Which is, in turned the the first input to the hash of the next block. This is called "cipher block chaining". Code example, if we were trying to add a new block to the top of our chain: hashBase = hashlib.sha256() # get the most recent hash lastHash = self.lastBlockHash() # add it to this hash hashBase.update(lastHash.encode()) # add the miner hashBase.update(newBlock['minedBy'].encode()) # add the messages in order for m in newBlock['messages']: hashBase.update(m.encode()) # the time (different because to hashBase.update(newBlock['time' # add the nonce hashBase.update(newBlock['nonce'].encode()) # get the pretty hexadecimal hash = hashBase.hexdigest() # is it difficult enough? Do I have enough zer if hash[-1 * DIFFICULTY:] != '0' * DIFFICULTY: print("Block was not difficu" You should validate your full chain, from genesis to the height of the chain on joining. Adding blocks to the chain you do not need to validate the full chain, but should validate the hash of the new block yourself. Edge cases for joining: A new block was added while you were syncing. You may re-sync, or intelligently add the block to your chain • The chain is not valid! Move to the next-highest chain. Run a consensus every few minutes. Also run consensus when given a DO CONSENSUS message. Check all your peers: Are you at the same height and hash as the majority? Move to the longest chain - you may do this by rebuilding the entire chain. This is not optimal, but good enough for us! There are a number of optimizations possible, but not required. **Protocol** Your peer must fulfill the following protocol. **GOSSIP** Announce your peer to the network. Gossip to one wellknown host. Reply any GOSSIP messages you receive, but do not repeat a gossip message (as known by the ID) that you've already repeated. Repeat your message to 3 peers you are tracking (make this a constant at the top of your file). The id can be any string. The <u>uuid</u> library can be useful. Or, consider using random. { "type": "GOSSIP", "192.168.0.27", "host": "port": 8999, "id": "5b29f4c7-40ac-4522-b217-e90e9587c1e5 "name": "Some name here!" } Reply with your info to the originator, not the sender (may be the same, but may be different if you are received a forward of the original message) { "type": "GOSSIP_REPLY" "host": "192.168.0.28", "port": 8001, "name": "I have a name, too" }

Assignment 3. Diverchain

Create a Blockchain peer that stores messages in blocks.

Topics covered

Consensus

UDP communication

Synchronization

Messaging strategies

State handling

Each block contains

GET BLOCK Requests a single block from a peer. Peer returns the contents of that block.

{ "type": "GET_BLOCK", "height": 0 } Which replies with a GET_BLOCK_REPLY: { 'type': 'GET_BLOCK_REPLY' 'hash': '2483cc5c0d2fdbeeba3c 'height': 0, 'messages': ['minedBy': 'Prof!',

'3010 rocks',

'Procrastinators', 'will be sent back', 'in time to start',

'Warning:',

'early.'],

for this for the bonus, if you are doing the bonus.

Announcing new block on the chain

'nonce': '7965175207940', 'timestamp': 1699293749, } If given GET_BLOCK for an invalid height, return with GET_BLOCK_REPLY with null/None height, message, nonce, and minedBy. Test with echo '{"type":"GET_BLOCK", "heigh Adding words to the blockchain Test sending new words with echo '{"type":"NEW_WORD", "word" There is no reply. You only need to implement a handler

Add a new block to the chain. You must handle receiving these messages appropriately. Verify the hash before adding to your chain. Sending these messages only required for bonus. { "type": "ANNOUNCE", "height": 3, "minedBy": "Rob!", "nonce": "27104978", "messages": ["test123"], "hash": "75fb3c14f11295fd22a42 } There is no reply.

Get statistics Get some statistics about the chain in this host. { "type":"STATS" } /* */ {

reply with the height of your chain and the hash of the block at the maximum heigh "type": "STATS REPLY", "height": 2, "hash": "519507660a0dd9d947e18 } Can test with

echo '{"type":"STATS"}' | nc -u Do a consensus Force the peer to do a consensus immediately. If doing a consensus, can be ignored. { "type": "CONSENSUS" } Limitations

Ideally you would not add a block with a word that you

have not seen announced. For our needs, we will ignore this, accepting any mined block. In a real blockchain this would be a SERIOUS issue. **Bonus: Mining** Add a miner to your code! There are a number of ways of doing this, with increasing difficulty. requests

1. Add a miner in your main loop +5%. Every so often (maybe a timeout amount...) do some mining for a short period of time, and return back to listening for 2. Add a mining thread +10%. Keep a thread continuously running that is mining blocks. You must handle synchronization with your main thread 3. Add mining clients that communicate with TCP +20%. Create a different program or add commandline arguments to create a mining process. This process calls home to your Blockchain-synchronized process. Your "Blockchain" process forwards new words to mine on to the n workers. The workers renetwork.

port back if they have successfully mined a block to your Blockchain process, which in-turn notifies the Be sure to add your name, or other unique identifier, to your mined blocks. Rob will take the person who has mined the most blocks (other than himself) to lunch. Or, he will just buy them lunch if they don't want to hang out with him. You may only get one of the mining bonuses. Rubric Points for: 1. GOSSIPing, joining network, repeating GOSSIPs ex-

actly once, responding to GOSSIPs.

4. Updating the blockchain appropriately

5. Running a consensus appropriately

2. Fetching the blockchain 3. Validating the blockchain